

## Digital Cinema Production

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Course handout





### Overview

- To understand an implement the theory and practice of cinematic film grammar.
- To give students the opportunity to work in various "crew" positions on a film set per industry standards.
- To practice simple cinematic staging with actors.
- To understand the fundamentals of narrative film editing principles: Cutting for story in time.
- Students are expected to work 2 hours outside of class per week on shooting assignments, editing or crew positions.



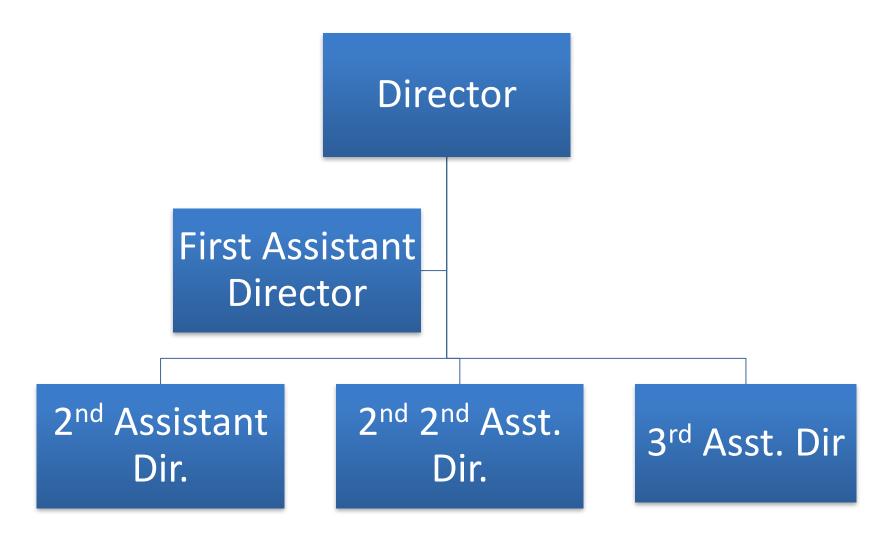
## Film Grammar

- Long Shot: Full body plus landscape
- Full Shot: Full body or two.
- Cowboy: shot cutting person at mid thigh.
- Medium Shot: Frame at waist.
- Medium Close: Frame at chest.
- Close up/Close: Frame at head.
- Extreme Close Up (ECU) / Tight: Frame face only.
- Dolly Shot: On tracks.
- Crane or Jib: On extension device.
- Steadicam: Hand held device that creates "floating" effect, for intricate sequences.
- Hand Held: Allows for "shake", mimics documentary style.
- Reframe: popularized on TV by NYPD Blues Slap zooms, refocus, reframing of shot in action.
- Swish Pan: Rapid pan of camera back and forth for dramatic effect.
- Dutch angle: tilted frame.

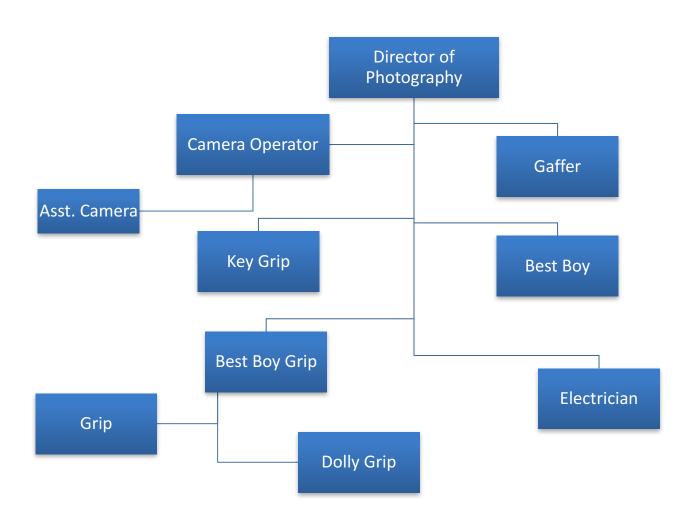
## **Production Positions 1**

- "Above the Line" positions refer to personnel who are involved in a production in a leadership / creative capacity, above "the line" of craft and technical personnel.
  (The line is a reference to the position of Line Producer, who handles budgeting / production costs.)
- Above the Line: Producer, Director, Screenwriter, Actor, etc.
- What is a Producer? Someone involved in bringing a project into being, either as an owner of a creative property (book, story, rights to a story, etc.) or as a leader who brings "talent" such as writers, directors and actors together.
- Producers often have relationships with studios, distributors, networks, agents, managers, literary publishers, etc. and are able to bring together the core talent, financing and infrastructure required to make a film or TV series. In television, Executive Producers are the "Show Runners" or head writers responsible for the creative identity of a series.
- There are many variations in terms of responsibilities and titles: executive producer, producer, associate producer, co-producer, etc.

## **Production Positions 2**



## **Production Positions 3**



# **Shooting Protocol**

- "Quiet on the set." –The first AD means this. Set folks who do not respond to this command get fired.
- "Picture's Up" or "Lock it up" First AD gets set ready for shooting.
- "Last Looks" Hair/Make Up, Wardrobe descend on actors for hair and make up, costume touch ups.
- "On a bell" or "Standby" First AD alerts all to shooting. (Bell refers to a loud buzzer or bell often used.)
- "Camera ready?" First AD asks.
- "Ready" Camera operator replies loud enough for set to hear.
- "Sound ready?" First AD asks.
- "Sound Ready" Sound recordist replies clearly.
- "Roll Sound" First AD calls for "Double system" sound roll. In video, not necessary.
- \* "Speeding" Sound recordist replies when sync speed is reached. (Again not necessary in video.)
- "Roll Camera" First AD calls for camera operator to roll.
- "Rolling", then "Speeding" Camera operator replies that camera is rolling, then up to recording speed.
- "Slate it" First Ad calls for camera assistant to slate shot.
- "Scene #, Shot #, Take #" Called out by camera assistant.
- "Action" Director only calls action.
- "Still rolling" If director stops action without cutting, to adjust something.
- "Cut" Director only calls cut.
- "Back to one" First AD calls order to set if another take is needed.
- "Moving on" First AD calls if moving to new set up. (Often "New Deal" is used.)

## Other Terms

- "10-100" AD notifies relevant people that someone is going to the bathroom or their trailer.
- "Props" "Sets" "Hair" "Make-up" "FX" "Grip" "Electric" "Wardrobe" Are all First AD calls to departments for help on a set.
- "NG" Not good, perhaps for camera, sound, set, lights, etc.
- "Woof" Old school lang to tell someone to place an object. "Camera left, more, more...woof."
- "Walk away" For Lighting and electrics crew, when DP likes where it is after adjustments.
- "Wrangle" Term for having control over: extras, animals, children, onlookers, traffic, etc.
- "Martini" Last shot of the day.
- "Script" AD or Director calls for script supervisor to come on set with script.
- "MOS" from the German/English slang "Mit out Sound" means no sound recorded. Written on slate.
- "Pick up" new or improvised shot not on existing shot list.
- "Flying in" When a crew person is delivering a needed item to the set area. Get out of the way.
- "Hot Points" Crew member carrying object with sharp edges or points. Get out of the way.
- "That's lunch, one hour" AD calls lunch break.
- "That's a ten" AD calls ten minute break.
- "Tail slate" slating a shot at the end of the scene.
- "Room tone" Sound needs 30-60 seconds of stillness from crew to record base location sound.
- That's a wrap" Shoot is over. Start wrapping equipment in an orderly manner.



### **Script Supervisor**

- Vertical lines through script, one for each take.
- 2. Shot#, take # at top of line, line continues down page until a cut or stop in action.
- Cut denoted by dash at end of line.
- 4. Stop in action, or other problem in scene noted by zigzag mark.
- Circled take is director's selected.
- 6. Arrow off line to dialogue may indicate missed line or misphrase.
- 7. Separate page of notes, or facing page of notes correlated by shot and take number.

INT. ROOM. NIGHT.

JAKE wakes suddenly. SARAH is climbing through the window wearing a polar bear costume.

**JAKE** 

You gotta be kidding me.

**SARAH** 

Happy birthday.

Sarah pulls a bottle of champagne out of a paper bag.. She settles down on the edge of the bed.

**JAKE** 

Where were you?

**SARAH** 

I'm here now. You wanna bitch or get drunk?

**JAKE** 

I'm in love.

#### The shooting process

- 1. Crew arrives on location, stages equipment.
- 2. Director, AD, DP, Sound, Super, Electric, Grip, Art watch a blocking rehearsal. AD MAKES THE SET SILENT FOR REHEARSAL.
- 3. Actors are sent to wardrobe. DP gives instructions to crew based on staging /camera conversation with director. Crew goes to work setting up shot SILENTLY.
- 4. Director consults with Art/Props on element placement in shot. Art/Prop crew get to work.
- 5. Director visits wardrobe/hair/makeup to consult with actors on scene changes, adjustments, ideas.
- 6. Once set is up, stand ins walk the set for DP/camera/sound/sets, etc.
- 7. Actors arrive on set. AD SHOULD SCHEDULE THE TIMING OF THIS WITH PRECISION.
- 8. Rehearsals on camera.
- 9. Shoot.
- 10. Camera moves.
- 11. Shoot. Repeat as called for in scene/shot list.
- 12. AS THE SHOOT PROGRESSES, EACH CREW MEMBER STANDS BY TO MAKE ADJUSTMENTS / CHANGES.

#### 13. EVERYONE IS FOCUSED ON THE PROGRESSION OF THE SHOT SEQUENCE AND THE PERFORMANCES.

- 14. When the director has all the shots and pick ups, AD calls a location wrap. Unit either moves to new location or wraps for the day.
- 15. An average day is 10-12 camera set ups, perhaps one location move, and 3 to four pages of feature script
- 16. An indy, small cast and crew or low budget film might reach for 20-24 set ups a day, or 7-9 pages of feature script. A set up is defined as a move for the camera.
- 17. Whatever time you have scheduled to shoot, it is not enough. You will fall behind. This is the law of film.